ID

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Languages**:**	Dutch: Mother tongue
	English: fluent
	French: basic
	German: basic

My Profile

I'm a starting 3D and technical artist. My main passion is creating 3D assets for games. But I also love doing some of the more technical stuff: creating shaders, scripts/tools to speed up workflow, ...
As I have a programming background, this gives me a unique view on creating art due to an understanding of the technology behind it.

Personal Objective

Advance my skills to create better art and be part of creating intriguing and immersive game worlds in which a player can lose himself.

My Education & Degree History

2011 - 2014 : Bachelor Degree Digital Arts & Entertainment, Belgium, Howest Kortrijk
2010 - 2011 : Multimedia Design, Belgium, St. Lucas Ghent
2004-2010 : Latin-Mathematics, Belgium, St. Jan Berchmans College Avelgem

Skills

Domain related:

       High-Poly and Low-Poly modeling pipeline
       Texturing
       Technical aspect of asset creation (LODs, Collision, rigging and skinning, …)
       Shader creation (HLSL, UDK, Unity)

Additional:

       knowledge of C++ (including STL, coding standards, …)
       knowledge of C#
       knowledge of DirectX (DirectX 9 and above)

General:

       Team player
       Fast learner
       Excellent communicator
       Able to come up with new ideas and communicate them using basic drawing skills

Software

       Autodesk 3D Studio Max
       Autodesk Mudbox
       Pixologic Zbrush
       Adobe Photoshop and Illustrator
       Quixel nDo2 & dDo
       Unreal Engine 3
       Unity
       Microsoft Visual Studio
       Nvidia FX Composer

Hobbies and interests

I not only enjoy creating games, I also love playing them. I got my first Game Boy when I was six and have been playing games ever since. I play all kinds of genres but mainly enjoy strategy games; the Total war series is one of my all-time favorites.

Next to playing games, I always enjoy a good story; ranging from books to television series and movies. Listing my favorites is difficult as there are so many; but if I'd have to name some I'd say: *Stargate*, *Game of Thrones, Lord of the Rings* and *The Shawshank Redemption*.